Player Survey

**This is a quick survey to provide feedback so that we can make better dungeons.**

1. **Which kind of player in Bartle’s Taxonomy do you identify as?**
2. **Did you find the game interesting?**
3. **Did you find the dungeon interesting?**
4. **Did you feel like what you did in the dungeon mattered outside of the dungeon?**
5. **Did you think that the dungeon was easy, hard or punishing?**
6. **Where you ever frustrated by not knowing where to go next?**
7. **Did you feel like there was more than one way to solve some of the problems you faced?**
8. **How many objectives did you have? What where they?**
9. **Where the objectives interesting? Where they fun?**
10. **Where the enemies interesting? Where they fun?**
11. **Where your options as a player fun? Where they interesting?**